

TGCh Cam wrth gam Scratch

Cam wrth gam ar creu gem platform.

Step by step on creating a platform game.



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Choose a new simple sprite.

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Dileu y sprite gwreiddiol. Dewis cefndir.

Delete the original sprite. Choose a backdrop.

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Dewisiwch Paint yn opsiwn Sprite. Yn fan hyn fyddwch yn creu y platform.

Choose Paint in the Sprite option. Here you will create the platforms.



Defnyddiwch yr offer siapiau a llenwi lliw i creu y platform a llawr ar y backdrop.

Use the shape tool and fill to create the platforms and ground on the backdrop.



Dewisiwch y Sprite a newid y maint i maint addas. Wedyn mae angen mynd i code.

Choose the Sprite and change it to a suitable size. Then you need to go to code.

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Choose Variables then Make a Variable. Call this X velocity.



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Input this code to make the Sprite jump. You can change the numbers to change the height of the jump.

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Input this code to make the Sprite move. You can change the numbers to change the speed.



Dewisiwch cefndir Newydd a creu platform sydd mwy anodd na'r un cyntaf.

Choose a new backdrop and create new platforms harder than the previous.

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Dewisiwch Sprite fel yr amcan. Newid y maint a'i rhoi ar y platform. Ychwanegwch y cod yma.

Choose a new Sprite as the objective. Change the size and place it on the platform. Add this code.



Mewnbwn y cod yma i newid y cefndir.

Input this code to the Sprite to change the backdrop.

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